# Student-created Comics as a Narrative





## Challenge 1: Alignment to National Standards







Kaley Pollard P:3



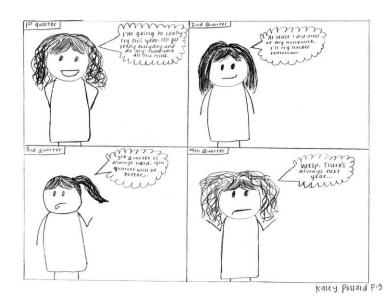
#### College and Career Readiness Anchor Standards for Writing

- 3.Write narratives to develop real or imagined experiences or events using effective technique, well-chosen details, and well-structured event sequences
  - a. Engage and orient the reader by setting out a problem, situation, or observation and its significance, establishing one or multiple point(s) of view, and introducing a narrator and/or characters; create a smooth progression of experiences or events.



### **College and Career Readiness Anchor Standards for Writing**

- 3.Write narratives to develop real or imagined experiences or events using effective technique, well-chosen details, and well-structured event sequences
  - b. Use narrative techniques, such as dialogue, pacing, description, reflection, and multiple plot lines, to develop experiences, events, and/or characters.



### **College and Career Readiness Anchor Standards for Writing**

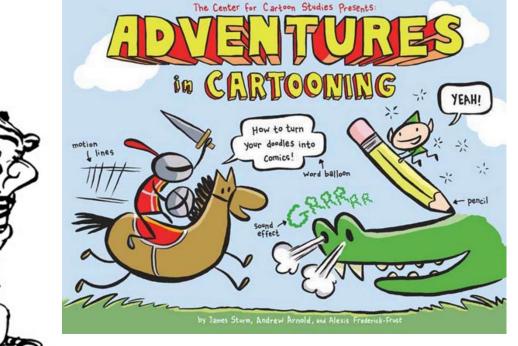
- 3. Write narratives to develop real or imagined experiences or events using effective technique, well-chosen details, and well-structured event sequences
  - d. Use precise words and phrases, telling details, and sensory language to convey a vivid picture of the experiences, events, setting, and/or characters.



#### College and Career Readiness Anchor Standards for Writing

- 3. Write narratives to develop real or imagined experiences or events using effective technique, well-chosen details, and well-structured event sequences
  - e. Provide a conclusion that follows from and reflects on what is experienced, observed, or resolved over the course of the narrative.

## Challenge 2: Building Students' Confidence



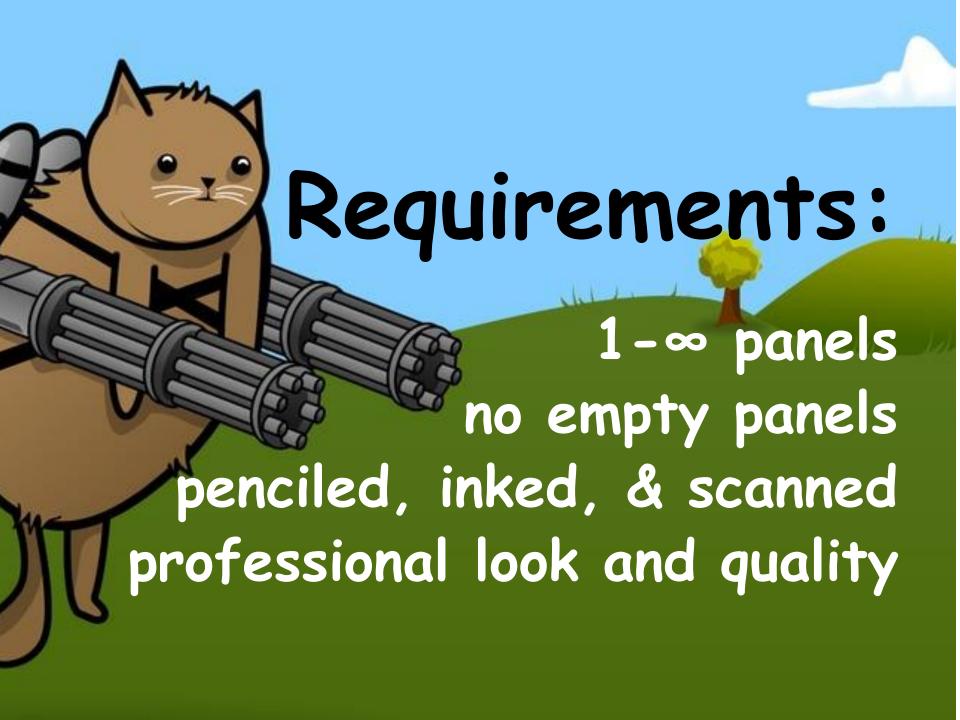
James Sturm
Andrew Arnold
Alexis FrederickFrost



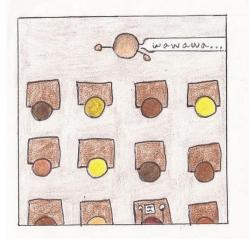
## Prompt:

Create a comic about the high-school



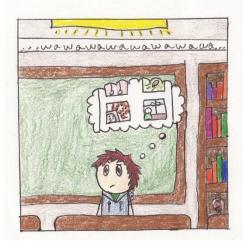


#### Peanut Gallery







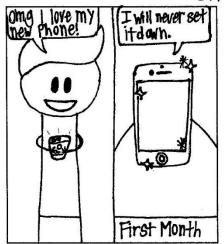


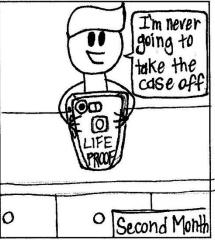


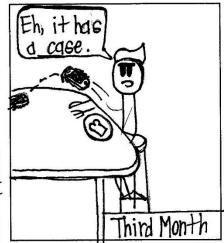


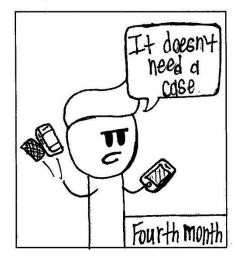
## Cole Daz P2 5/13/15

### Life of a new Phone





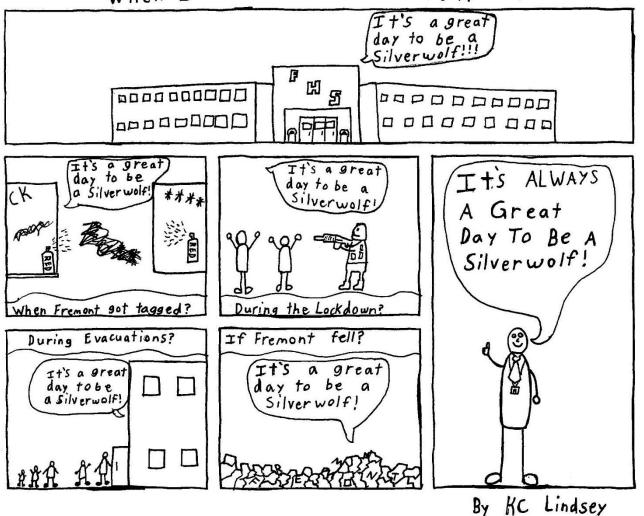


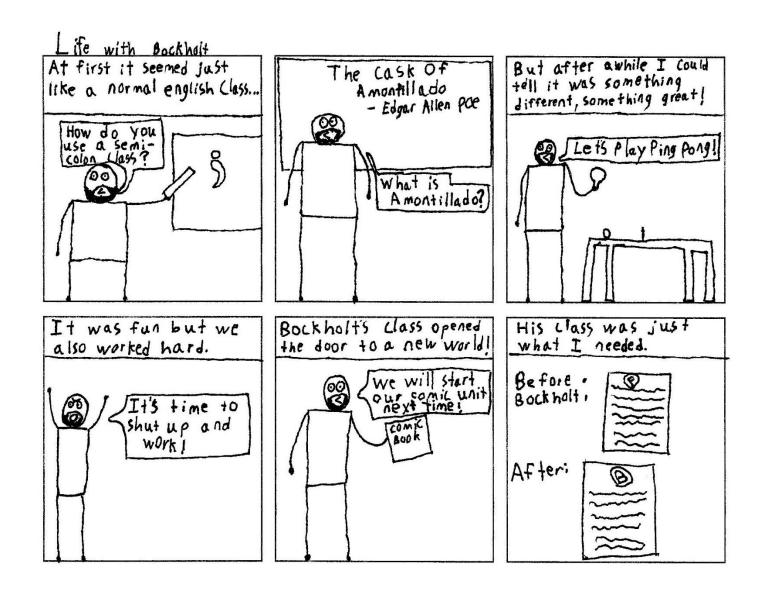






#### When Is It A Great Day To Be A Silverwolf?





## Challenge 3: Assessment











WWW.PHDCOMICS.COM

#### Comic Self Evaluation (



#### Ideas and Creativity



В

My comic is original and insightful. After people read it, they say. "Hu That was flunny/clever/thoughtful/profoundi" My comic answers the "so what?" question that plagues artists and writers.

/

I stole my idea from the internet, or my comic has nothing interesting or unique to say.

#### Organization and Transitions



My comic has a clear beginning, middle, and end.

The ending of mu comic leaves the reader with a

satisfying sense of closure. Each panel logically

flows to the next; moments are chosen carefully

to guide the reader through the plot. When

people read it, they never have to go back and ask, "So, what happened here? I'm confused."

В

D

My comic is confusing and disorienting. While someone is reading it, he/ehe has to stop several times, scratch his/her head, and ask, 'So, what happened here? How did you go from here to here? I'm really conflised'

#### Images and Word Choice



В

C

D

My comic's images and words work tagether to seamlessly communicate an idea with clarity. I chose each image and word for a specific purpose, knowing it would have an impact on my readers. The images and words in my panels leave my readers confused.

#### Presentation and Quality



R

D

While I may have only drawn stick figures, they are darn good stick figures. My drawings are clean and neat, and my words are easy to read. It looks like my comic is ready for prom. My comic is haphazard, sloppy, and messy. It looks like my comic woke up with a hangover.

#### Effort

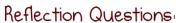


B

(

 $^{\prime}$ D

I probably spent too much time on this because it was a labor of love or because I'm a selfloathing perfectionist who expects nothing less than flawlescness. I did at least one rough sketch, then I pencled and inked my final comic. Dude, I spent a total of three minutes during lunch on this assignment, and I wrote it on my ketchup-stained napkin.



Write a one+ page reflection on one or more of the following guestions.



- Why did you chose the topic you did?
- Chose a panel or two and discuss why you chose the particular images, words, placement, etc. that you did? What effect did you hope to have on your readers? Did those choices work? Why or why not?
- What was your biggest struggle? How did you overcome this challenge?
- What did you like or not like about this comic unit?
- What changes can Mr. Bockholt make for the next time he teaches this unit?

\*All images on this handout are from The Oatmeal.\*

## Murphy's Comic Unit

Originally presented at San Diego Comic-Con International 2016

#### Autobiographical Comic Books Mr. Murphy's English 12

#### PART I: WRITING

#### Step 01-The Pitch

Write down a pitch for your story. It should be a paragraph that describes the plot, characters, and location for your story. It is a brief outline that goes over the sequence of events and who was involved. Characters need to have a description of their motivation. An important part of this is to determine what it is that you want to say. Did you learn something? Did the event change you? Be sure to have a plot, characters, and a point.

Pitch\_\_\_/30

#### Step 02-The Brainstorm

Brainstorm your ideas for no less than ten minutes of continuous writing. This is a sketch. Get down on your paper. Don't worry about how well this is constructed; You will have time to fix things on the next go around. This will most likely look like a chaotic mess.

Brainstorm /20

#### Step 03-Rewrite

Look at details from your brainstorm and pitch that are important: highlight them. Find things that are unnecessary: cut them. Write out your story into a more organized prose form. Emphasize action and dialogue. Go back and draw a box around ideas to group them into chucks that will become panels. When depicting people in a conversation, avoid using more than one exchange, more than two word balloons, in one panel. Also, avoid more than twenty words in one balloon, or more than forty words per panel. In the end this should end up looking like a script with boxes drawn all over it.

Rewrite\_\_\_/20

#### Step 04-Show and Tell

This is where you start thinking about layout. Draw a line down the middle of a paper. On the left side write "show" and on the right side write "tell." On the show side, describe the action you will draw. On the tell side, write out in script form any dialogue that will be written down, including the narrator. After each panel, draw a horizontal line and start on the next panel. Put the title and credits at the beginning (or the end).

Show	Tell
Nancy is sitting on the couch. Sid sits down next to her. He looks sad. Nancy is surprised.	Narrator: When I got home, I had to face the last person I wanted to hurt. Sid: I hate my life. Nancy: What happened? Was it school?
Sid turns away from Nancy. Nancy leans in towards Sid.	Sid: No, it wasn't that. It's the band. Nancy: Tell me about it.
Close up of Sid as he pauses in pain.	
Close up of Sid as he buries his face in a couch pillow to hide his tears.	Sid: They kicked me out!

Show and Tell /30

#### PART II: DRAWING

#### Step 01-Character Design and Model Sheets

Do a study of all your main characters. Use a single paper for each character so you can use it for quick reference. Draw them full body from at least two different angles. Practice drawing their face by doing five different emotional states. Write a brief description of their motivation and other important and distinguishing characteristics.

Character Sketch /20

#### Step 02-Layout and Blocking

To paraphrase Bob Ross, big decisions need to be made here. Start thinking about how you want the panels to flow and how you want the characters to interact within each panel. Approach your story as a sequence of interconnected panels that complete a larger idea. Be sure to consider things like establishing shots and line of action. This will be a rough sketch that shows what you are going to pencil in the next step. Characters should only be blocked in using basic shapes. Take pictures with your phone to use as reference if it helps. You can draw small, putting two or four pages on a single piece of paper. Add in your narration and dialogue balloons to make sure you have enough room for your words. The idea is to make sure you have things planned out well in advance before mistakes mean starting over.

Layout and Blocking /2

#### 03-Pencils

This is where things get real. Using your layout and Show and Tell script as guides, begin putting things down. Start with light lines, making sure you can fit characters, environment, dialogue, and narration into the panel (this should have been worked out in the precious step). As things progress, use darker lines and finish things up. Use a ruler to make light lines as a guide for your lettering.

Pencils\_\_\_\_/30

#### 04-Ink

You can scan your pages in and ink them digitally, or ink them on the page. This step is to finalize your line work to give a crisp edge to your art and words. Erase any errant pencil marks. Also, if you are working digitally, you can use your computer to drop in your narration and dialog.

Ink /20

#### 05-Color and Finalize

If you want to color your comic, you can do so digitally or old school. If you want it to remain black and white, that is acceptable also. Your comic should be scanned in, 300 dpi, and be prepared for submission.

Color and Finalize /10

Writing /100
Drawing /100
Total Points /200

#### BOTTLE OF WINE

ROY LICHTENSTEIN'S "WHAAM" PAINTING IS BASED ON ONE OF MY PANELS FROM AN OLD DC WAR COMIC. ROY GOT FOUR MILLION DOLLARS FOR IT.





THESE DAYS, I'M ON WHAT THEY CALL A FIXED INCOME. SOCIAL SECURITY SUPPLEMENTED WITH A FEW COMMISSIONS. SOCIAL SECURITY INCHES UP A LITTLE, BUT GROCERIES GO UP A LOT. I HAD TO CUT OUT WINE. COULDN'T AFFORD EVEN A BOTTLE.



FORTLINATELY, HERO INITIATIVE WAS A BIG HELP. THE FIRST TIME I MET WITH THEM, THEY GAVE ME A 250-POLLAR GIFT CARD FOR THE GROCERY.



MORE IMPORTANTLY, THEY KEPT ME GOING WHEN I WAS LAID UP FOR A FEW MONTHS AFTER MY KNEE REPLACEMENT SLIRGERY, HEY, IT HAPPENS WHEN YOU'RE 84 YEARS OLD,



THEY'RE A WONDERFUL ORGANIZATION THAT'S HELPED MANY PEOPLE. WONDERFUL GUYS. BUT OF EVERYTHING THEY'VE DONE, THE THING I LIKED BEST WAS THE BOTTLE OF WINE.



### PART I: WRITING

- Step 01–The Pitch
- Step 02–The Brainstorm
- Step 03–Rewrite
- Step 04–Show and Tell

### PART II: DRAWING

- Step 01–Character Design and Model Sheets
- Step 02–Layout and Blocking
- Step 03–Pencils
- Step 04–Ink
- Step 05–Color and Finalize

## Step 01—The Pitch

- Pitch me your story.
- It should be a paragraph that describes the plot, characters, and location for your story.
- Be sure to have a plot, characters, and a point.
- Pitch /30

## **Step 02–The Brainstorm**

- Brainstorm your ideas for no less than ten minutes of continuous writing.
- Brainstorm\_\_\_\_/20

## Step 03–Rewrite

- Write out your story into a more organized prose form. Emphasize action and dialogue.
- Go back and draw a box around ideas to group them into chucks that will become panels.
- Rewrite\_\_\_\_/20

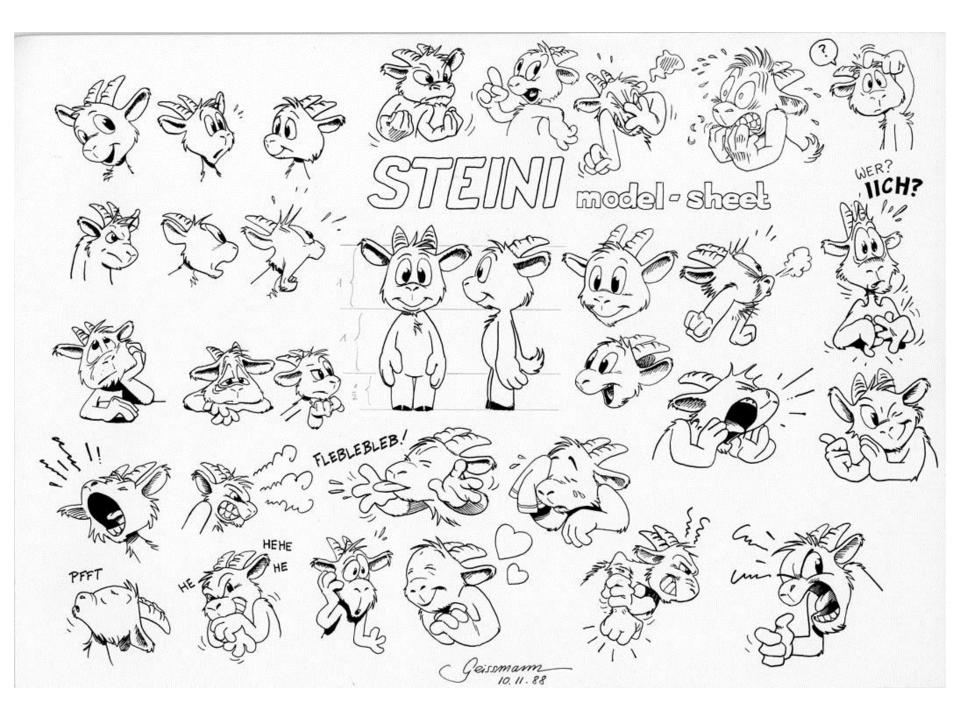
## Step 04—Show and Tell

- Draw a line down the middle of a paper. On the left side write "show" and on the right side write "tell."
- On the show side, describe the action you will draw.
- On the tell side, write out in script form any dialogue that will be written down, including the narrator.
- After each panel, draw a horizontal line and start on the next panel. Put the title and credits at the beginning (or the end).
- Show and Tell /30

Show	Tel1
Nancy is sitting on the couch. Sid sits down next to her. He looks sad. Nancy is surprised.	Narrator: When I got home, I had to face the last person I wanted to hurt. Sid: I hate my life. Nancy: What happened? Was it school?
Sid turns away from Nancy. Nancy leans in towards Sid.	Sid: No, it wasn't that. It's the band. Nancy: Tell me about it.
Close up of Sid as he pauses in pain.	
Close up of Sid as he buries his face in a couch pillow to hide his tears.	Sid: They kicked me out!

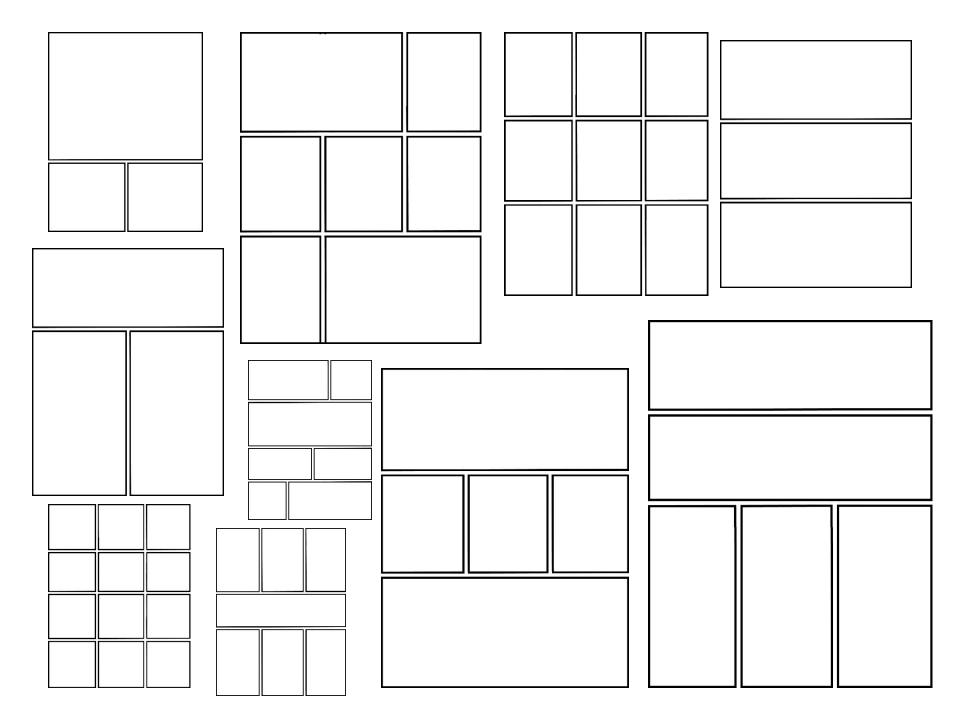
## Step 01–Character Design and Model Sheets

- Step 01–Character Design and Model Sheets
- Do a study of all your main characters.
- Practice drawing their face by doing five different emotional states.
- Character Sketch\_\_\_\_/20



## Step 02-Layout and Blocking

- To paraphrase Bob Ross, big decisions need to be made here.
- This will be a rough sketch that shows what you are going to pencil in the next step. Characters should only be blocked in using basic shapes.
- The idea is to make sure you have things planned out well in advance before mistakes mean starting over.
- Layout and Blocking\_\_\_\_/20



## Step 03–Pencils

- Using your layout and Show and Tell script as guides, begin putting things down.
- Start with light lines, making sure you can fit characters, environment, dialogue, and narration into the panel
- Pencils /30

## Step 04-Ink

- This step is to finalize your line work to give a crisp edge to your art and words.
   Erase any errant pencil marks.
- Ink /20

## Step 05–Color and Finalize

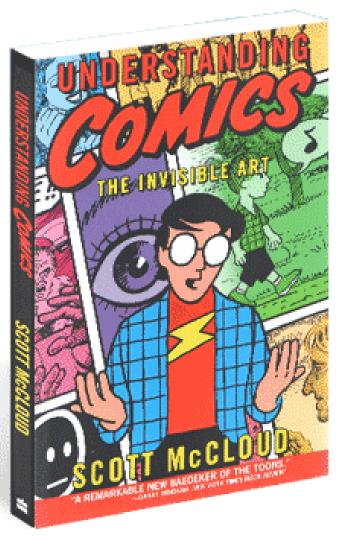
- If you want to color your comic, you can do so digitally or old school.
- If you want it to remain black and white, that is acceptable also.
- Color and Finalize \_\_\_\_\_/10

## Final Grading

- Writing\_\_\_\_/100
- Drawing\_\_\_\_/100
- Total Points\_\_\_\_/200

### **Essential Books**

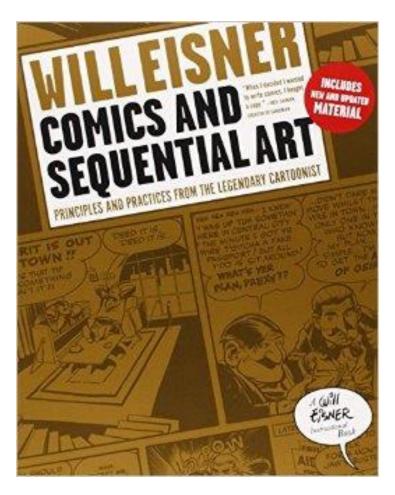
# Scott McCloud *Understanding Comics*



 Scott is the Noam Chomsky of the comics industry



## Will Eisner Comics and Sequential Art

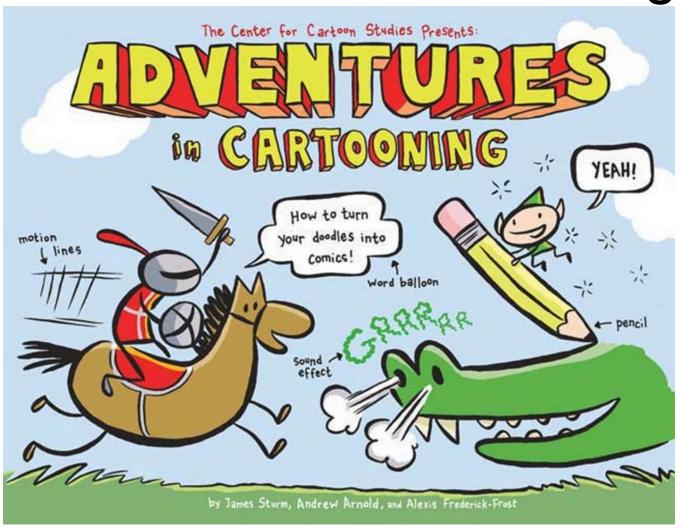


 Will was on the ground floor in inventing the modern comic book and the graphic novel

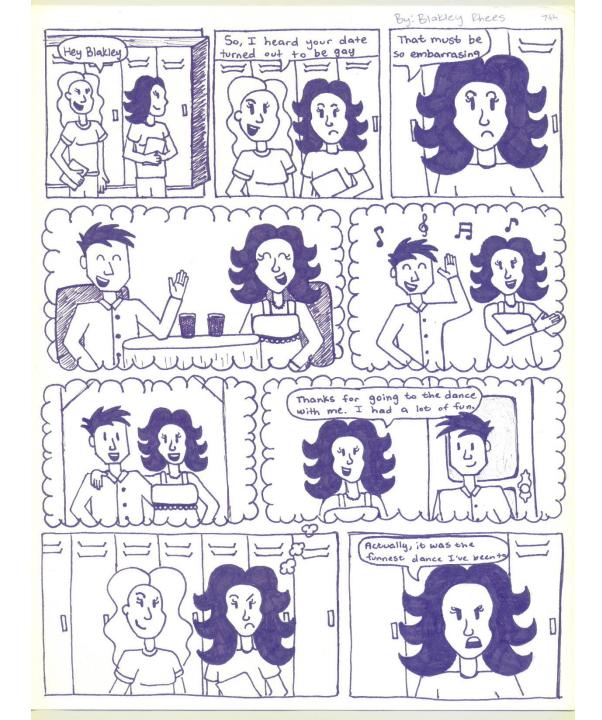


#### James Sturm, Andrew Arnold, and Alexis Frederick-Frost

Adventures in Cartooning



### Murphy's Student Examples







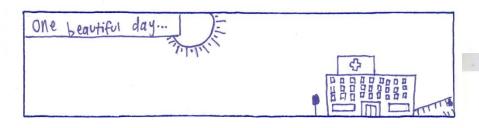


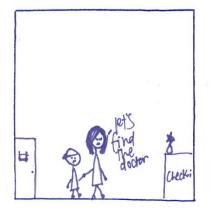














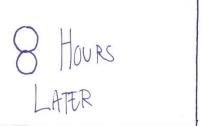


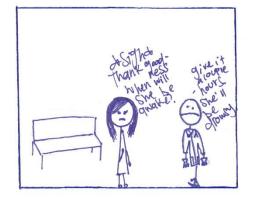


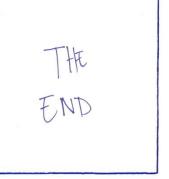








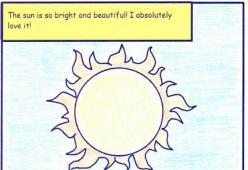




Nykell Parker

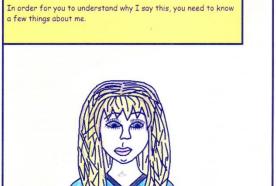












#### I AM REALLY WHITE!



Although... some people say I'm more transparent, like a ghost.

Can't see this...
DANANA...NANA...NANA...M
y-my- my- my whiteness hits
you so hard... Makes you say
oh my word.

Another thing you need to know about me is that I am kind of allergic to the sun. Yeah... I know it sucks!



When you're like me, sunscreen becomes your best friend during the summer.



If I am out in the sun for to long I get hives and rashes.



I burn so quick and easily that sometimes even 15 minutes out in that sun without sunscreen is too much.





I come down with allergy symptoms such as, a runny nose, watery eyes, a cough, and I am left with little to no energy.









I was eating breakfast when I realized what a nice day it was. I then thought to myself...



I immediately went and got changed into something I was sure to get a tan in.













That exact moment I stopped itching my shoulder and dropped everything I was doing! I ran to the closest bathroom. I looked into the mirror and began taking off the clothing on my upper body.



It was terrible! I just stood there staring at my back in disbelief. All while hearing my mother's voice coming from the open bathroom door!



NYKELL ANN PARKER! HOW MANY TIMES DO I HAVE TO TELL YOU, YOU HAVE TO PUT ON SUNSCREEN!

> WHEN ARE YOU EVER GOING TO LISTEN TO ME? WHEN I TELL YOU THAT YOU HAVE LIMITATIONS, YOU NEED TO LISTEN TO MF!

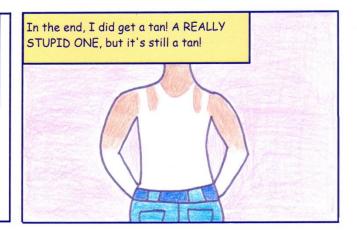
MOM, I KNOW! I JUST THOUGHT I COULD GET A TAN! I WAS IN THE SHADE!

NYKELL, THE SHADE
WON'T PROTECT YOU!
SUNSCREEN WILL! YOU
KNOW THAT EVERY HOUR
YOU NEED TO REAPPLY,
AND YOU KNOW YOU
HAVE TO WEAR
SUNCREEN OR YOU WILL
DIE!

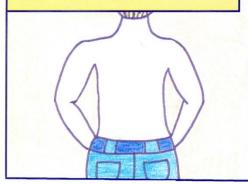
GET IN A COLD
SHOWER AND STAY
IN THERE! YOU NEED
TO LET THE HEAT
OUT, BEFORE IT
BURNS EVEN DEEPER!
IT WILL ALSO HELP
STOP IT FROM
BLISTERING EVEN
MORE...

YOU KNOW HOW THE SUN EFFECTS YOU! WHY WOULD YOU BE THIS CARELESS? YOU'RE GOING TO BE SO SICK TOMORROW... And I was! I was sick for that whole week! And I could barely wear a shirt, lie down, or have anything touching my burn!





Here I am two years later, and that stupid tan just barely went away!



I have learned my lesson! I know I have limitations, and I can't exceed them, or bad things will happen.



So, my advice for you is, don't exceed your limitations. They're there to protect you.





DO NOT EXCEED LIMITATIONS



### The Nerd in the Classroom

- on Facebook
- www.thenerdintheclassroom.com

All Information handouts from this presentation will be found at:



http://mrbockholt3.weebly.com/ucte.html